

# Texas Southwest Council

Taste of Adventure

2018

# Leader's Guide



# Realizing the Adventure of Scouting!!!

*Dear Scouts,*

*You are invited to Camp Fawcett or Camp Sol Mayer for a*

## *"Taste of Adventure"*

*Come enjoy high adventure fun and fellowship.*

*-Your TOA staff*

### **What is a Taste of Adventure?**

Taste of Adventure is at Texas Southwest Council activity that is designed to benefit TSWC Scouting in several ways:

1. Make affordable high adventure activities available to units of any size or background.
2. Provide information about National High Adventure Base programs.
  - Philmont Scout Ranch
  - Northern Tier
  - Florida Sea Base
  - The Summit Bechtel Reserve
3. Provide networking opportunities for units and individuals interested in participating in National High Adventure Base programming or in Council organized high adventure activities.
4. Provide support for the council's camps and resources. All of the fees collected go into providing funds that keep our climbing, shooting and water sport resources available and in good shape.

### **What should I expect if I attend a Taste of Adventure?**

The heart of Taste of Adventure is a Saturday schedule filled with high adventure activities that include shooting sports, water sports, climbing and rappelling. All high adventure activities will be supervised by BSA trained staff.

There will always be a display of information on the National High Adventure Bases and people who are familiar with those programs who can answer your questions. When available, presentations will be made by council members who have participated in one of the National High Adventure Programs.

In addition, there will also be planned activities such as movies, cracker barrel, a night wilderness survival hike (patch awarded for completion), camp fires, "cantina shows", chapel services, tomahawk throwing, GaGa ball, etc.

3-5-mile canoe trip: participants will need to bring evidence of a recent swim test or pass swim test prior to participating.

Shooting Sports

Knife/Axe Throwing

Board Games/Cracker Barrel – bring your favorite games and snack foods to be shared.

**Who can attend the Taste of Adventure?**

Taste of Adventure is intended for youth 11 and older

All youth attendees, must be supervised by adult unit leaders or parents at all times except when participating in scheduled high adventure activities (Climbing, Shooting sports and water sports). In other words, unit leaders are responsible for their scouts in the same way they would be at a unit campout. Unit leaders and parents are responsible for seeing that their youth get to and from supervised activities safely.

**Camping and Food at Taste of Adventure?**

Camping is done at the unit level and food and drink (other than water) will **NOT** be provided.

*Units that are camping must make reservations with the council office as they would on a normal camping trip.*

Units and individuals are welcome to come only for the Saturday activities, but we encourage you to come, camp and enjoy the great Scout comradery as well as other activities on Friday and Saturday night.

**What does it cost to attend? What is the Refund Policy?**

	Registered with Council Office No later than 5:00 PM one week before activity	Late/Onsite registration
Scouts participating in TOA activities	\$20	\$25
Adults participating in TOA activities	\$10	\$15
Adult/youth – non-participants	No Charge	No Charge

Refunds (- \$5.00 per participant) will be made if Council Office is notified no later than 5:00 PM, Wednesday, the week of the event.

# TOA Schedule

<i>Friday</i>			
<i>6:00</i>	<i>Check-In Begins</i>		
<i>8:00-11:00</i>	<i>Board games in mess hall</i>		
<i>10:00</i>	<i>Cracker Barrel, SPL/Scoutmaster Meeting (bring medical forms)</i>		
<i>11:00</i>	<i>Lights Out</i>		
<i>Saturday</i>			
<i>6:00</i>	<i>Wake Up</i>		
<i>6:30</i>	<i>Breakfast</i>		
<i>7:30</i>	<i>Opening Flag Ceremony</i>		
<i>8:00-noon</i>	<i>3-5-mile Canoe Trip</i>		
<i>noon</i>	<i>Lunch</i>		
	<i>Group 1</i>	<i>Group 2</i>	<i>Open to All</i>
<i>1:00 PM</i>	<i>Swimming</i>	<i>Shooting</i>	<i>Knife/Axe Throwing</i>
<i>3:00</i>	<i>Shooting</i>	<i>Swimming</i>	
<i>5:00 PM</i>			
<i>5:00 PM</i>	<i>meals and evening activities in unit</i>		
<i>11:00 PM</i>	<i>Lights Out</i>		
<i>Sunday</i>			
	<i>Wake Up &amp; Breakfast - by unit</i>		
<i>9:00 AM</i>			
<i>10:00 AM</i>	<i>Units leave according to your travel plans</i>		

## Contact Information

Texas Southwest Council  
P.O. Box 1584  
San Angelo, TX 76902  
325/655-7107 or 800/321-7107

### **Camp Health and Safety - A Wilderness First Aid trained staff member will be present.**

Unit leaders should be prepared to respond in an emergency as they would on any normal unit activity.

**REQUIRED OF EVERYONE ATTENDING CAMP** – An Annual Health and Medical Record (parts A & B) which can be found at:

[http://www.scouting.org/filestore/HealthSafety/pdf/680-001\\_ABC.pdf](http://www.scouting.org/filestore/HealthSafety/pdf/680-001_ABC.pdf).

Taste of Adventure staff reserve the right to deny the privilege of participation in any activity that may present a hazard to the individual or other participants.

**No one will be allowed to participate without a current medical form.**

## **Youth Protection Training Requirements**

All adult (18 years or older) are required to have state of Texas and BSA required Youth Protection Training (YPT). Proof of current YPT must be provided before or upon arrival at Camp Fawcett for TOA activities.

## **Check-In & Check-Out**

Check-in will be 6:00-9:00 pm on Friday.

Units should Check-out before 10:00 am on Sunday.

## **Adult Leadership**

Each unit must have responsible adult leadership which consists of at least two (2) adult leaders in camp at all times. For the leaders, one must be at least 21 years of age and the second must be at least 18 years of age (both of these ages are as of the first day of camp). If your unit is unable to secure two-deep leadership for the entire stay at camp, please work with another unit, contact your district committee, or contact the council office.

If you have adults that will only be in camp part of the time we ask that at check-in, we are notified who will be in camp which days.

## Emergency Action Plan & Camp Emergencies

In the event of a camp emergency, notify the Camp Director, Program Director, Camp Ranger, and/or the Camp Medical Officer immediately. Where an emergency involving a camper is concerned, the appropriate Scoutmaster/unit leader should also be contacted. Emergency phone numbers are posted at each phone location.

With the exception of a weather emergency, all campers are to report immediately to the dining hall upon hearing an emergency signal. In the case of a weather emergency, campers should go to assigned protective shelter. Once the weather emergency has passed, campers should report to their campsites. Campers should remain in the campsites until the “all clear” signal has been given. Leaders should review these procedures with their campers.



## What to Bring

Camping: equipment and food for your unit are to be planned and provided by the unit. In general scouts should have sturdy footwear such as boots to wear around camp and when going to events.

Water sports: wear clothing that you are willing to get wet. Each person should have at least one extra set of clothing to change into if they get wet. Water shoes may be helpful. Sunscreen. towel.

**Please indicate when you register how many people will be participating in the Backpacking Adventure**

### What Not to Bring

sheath knives	archery supplies	firearms or ammo
fireworks	matches/lighters	cell phones
video games	MP3 players	any other electronics

### Clothing

Scout uniform are recommended for flag raising and retirement.

Clothing appropriate for each activity is required. Good hiking shoes should be worn for hiking or backpacking.

### LOST & FOUND

Lost and found items will be kept by TOA staff until 11:00 am on Sunday. Leaders and parents should urge Scouts to mark all possessions with the name and troop number. Please check with TOA staff to inquire about lost and found items or to turn in found items.